



Indecisive Decision Theory

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ABSTRACT

I argue that the correct decision theory should be indecisive - for some decision problems it should decline to say either that one choice is best, or that several choices are tied. The main argument concerns decision problems involving a predictor that look a lot like Stag Hunt games. In these problems there are two ratifiable choices, and there is no way for a decision theory to systematically say which of them one should take without that theory violating some basic principles of dynamic coherence. The right lesson is that both choices are permissible, and the correct theory is indecisive about which of them should be taken.

Brian Weatherson is Marshall M. Weinberg Professor of Philosophy at the University of Michigan. He works on epistemology, philosophy of language, decision theory, and ethics, with a focus on issues at the intersection of formal and traditional philosophy. His first book, *Normative Externalism* (Oxford University Press), explores what we should do and believe when we are unsure what we should do and believe.



DATE AND TIME

27/28 OCTOBER 2021

9 AM 28 Oct MELBOURNE
11 PM 27 Oct LONDON
6 PM 27 Oct NEW YORK

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